# Iowa Board of Veterinary Medicine Agenda November 17, 2022, 10:00 AM Wallace State Office Building

# First Floor Conference Room

Conference Call No. 877-304-9269; Passcode No. 991599#

#### **OPEN SESSION**

Call to Order
Roll Call – Board Members and Guests

Review and approval of the meeting agenda for November 17, 2022

**Public Comment –** During the public comment period on the agenda, members of the audience may address the board for a period not to exceed two (2) minutes. The board reserves the right to reduce this time based on the number wishing to speak. The chairperson may recognize a person wishing to speak at other times during the meeting if the individual raises a hand. Acknowledgement and an opportunity to speak will be at the discretion of the chairperson.

## **OPEN SESSION**

- 1) Review and Approval of the Open Meeting Minutes October 27, 2022
- 2) Executive Secretary Report
- 3) Chairperson Report
- 4) AAG Report
- 5) Board Member Report
- 6) Rulemaking/House/Senate Files No new information
- 7) Correspondence
  - a. Lisa Nelson Terminology
  - b. Lauren Scruggs Crawford, DVM graduate college courses for continuing education hours
- 8) Miscellaneous (None)
- 9) Nilson Ribas, DVM, Order for Petition for Waiver
- 10) Marcia Garnica Jarquin Request for a Temporary In-State Permit pending Examination Score
- 11) Iowa State University CVM Radiology/Digital Imagining (no document)

**CLOSED SESSION** (closed session pursuant to Iowa Code section 21.5(1)(a) to review complaint files or investigative information required by section 272C.6(4) to be kept confidential and 21.5(1)(d) to discuss whether to initiate licensee disciplinary investigation or proceedings).

- 1) Review and Approval of the Closed Meeting Minutes Session October 28, 2022
- 2) Docket Investigation Cases
- 3) Probationary and Disciplinary Action Docket

#### **OPEN SESSION**

- 12) Action taken on Closed Session Docket
- 13) Continuing Education Applications

NEXT BOARD MEETING – December 29, 2022 10:00 a.m.

## Adjourn